





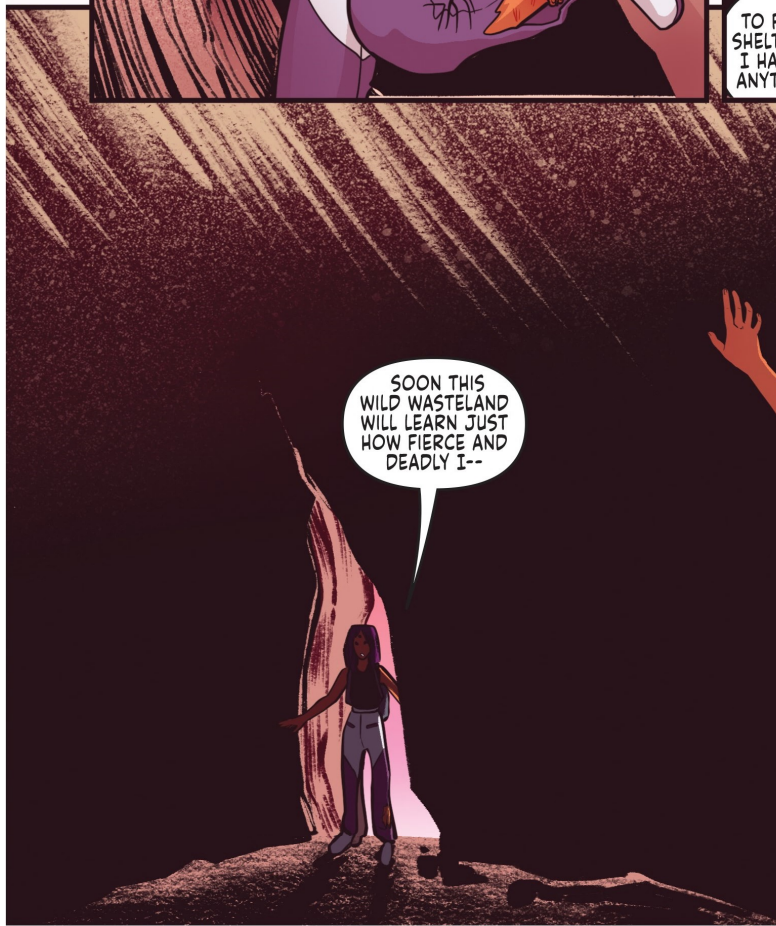
Oh?!



A LITTLE SCRATCHED-UP BUT AN OTHERWISE PERFECTLY EXECUTED STRATEGY. HA-HA!



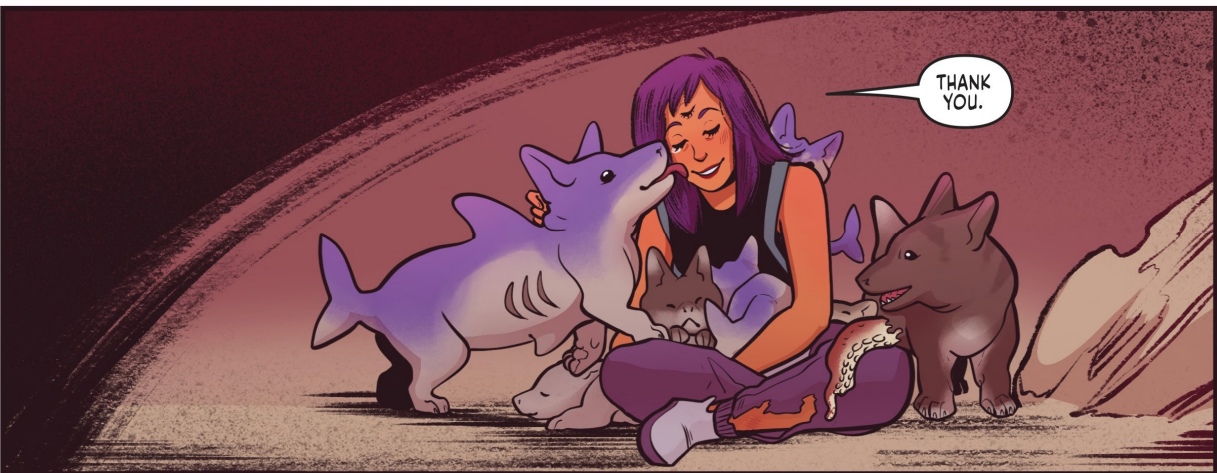
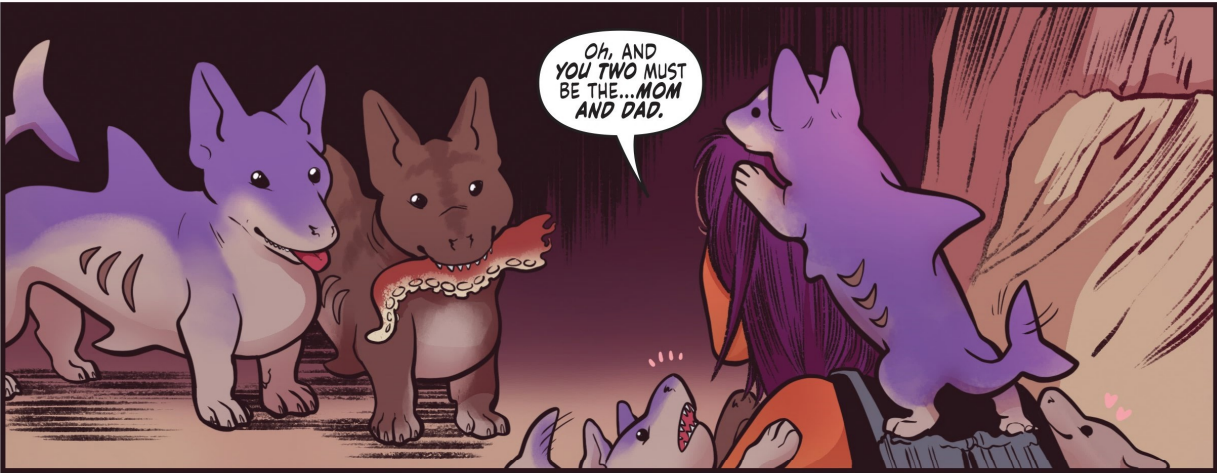
NOW TO FIND SOME SHELTER BEFORE I HAVE TO KILL ANYTHING ELSE.



SOON THIS WILD WASTELAND WILL LEARN JUST HOW FIERCE AND DEADLY I--



--AM!





"SHOOT IT WITH SLEEP SAND!  
HIT 'EM WITH THE HOOKS!"







I THINK WE COULD USE A NEW SPEAR GIRL! WHAT DO YOU SAY, CREW?

AYE AYE, CAPTAIN!



IT'S SETTLED THEN. WELCOME ABOARD. BE READY TO WORK. BE READY TO HELP. AND MOST IMPORTANTLY, BE READY FOR BED BY 10.



ALRIGHT CREW, TIME TO GO! SHEEP, SET SAILS AND PILLOWS, PREP THAT SQUID FOR STIR-FRY!



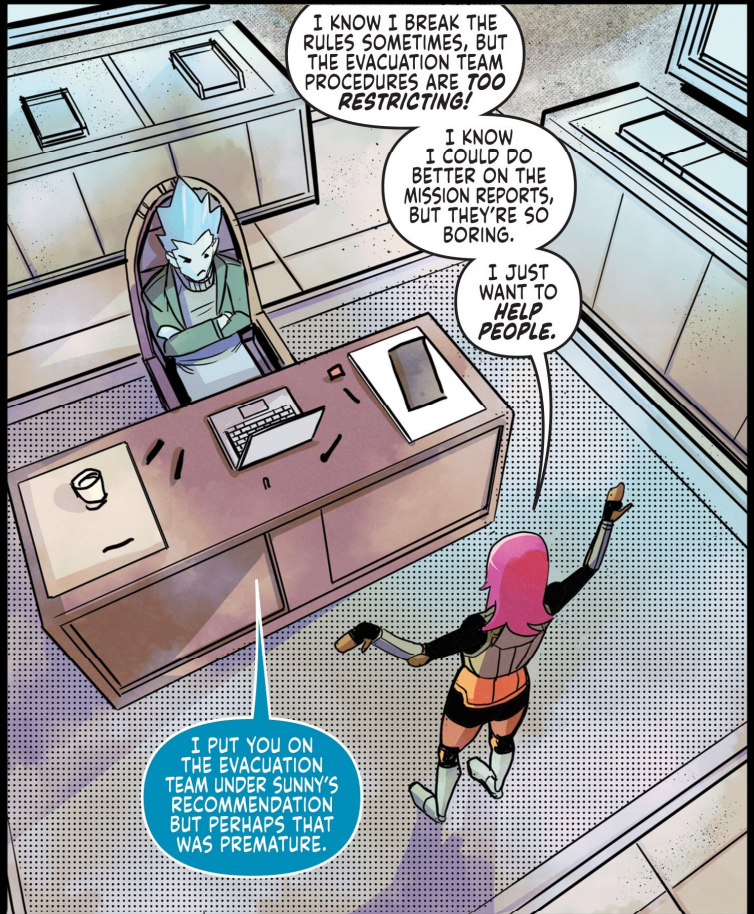
INTO THE STORM AND OFF ONTO OUR NEXT ADVENTURE!

WHAT SORT OF ADVENTURES ARE WE IN FOR, CAPTAIN?





NOT TO MENTION YOUR SLOPPY MISSION REPORTS. DETAILING THE MISSIONS AND PROPERLY ACCOUNTING FOR THE RESCUED IS CRUCIAL TO WHAT WE DO HERE.

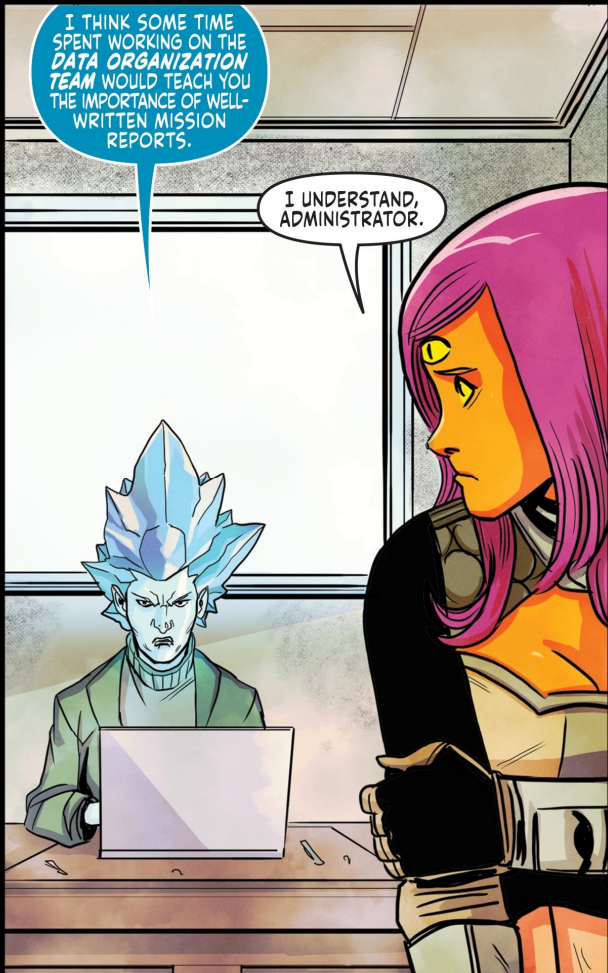


I KNOW I BREAK THE RULES SOMETIMES, BUT THE EVACUATION TEAM PROCEDURES ARE **TOO RESTRICTING!**

I KNOW I COULD DO BETTER ON THE MISSION REPORTS, BUT THEY'RE SO BORING.

I JUST WANT TO **HELP PEOPLE.**

I PUT YOU ON THE EVACUATION TEAM UNDER SUNNY'S RECOMMENDATION BUT PERHAPS THAT WAS PREMATURE.



I THINK SOME TIME SPENT WORKING ON THE **DATA ORGANIZATION TEAM** WOULD TEACH YOU THE IMPORTANCE OF WELL-WRITTEN MISSION REPORTS.

I UNDERSTAND, ADMINISTRATOR.



SOME DAYS I MISS BEING ALONE IN A WASTELAND. SOME DAYS I MISS HAVING NO--

«MIRANDA!»



FRIENDS! WE STILL GETTING LUNCH?

HOW ABOUT WE JUST GET COFFEE INSTEAD?



THE TACTICAL SUPPORT TEAM? DON'T THEY GO INTO INVASION AREAS, WAR ZONES, AND...ANCHOR STORMS?

IT'S PRETTY SERIOUS, YEAH. BUT IT'S REALLY JUST BACKUP AND EVACUATION WORK LIKE WHAT WE'VE BEEN DOING.



«I DON'T LIKE THE IDEA OF GOING INTO ANOTHER ANCHOR STORM IF I'M BEING HONEST. BUT IF I CAN HELP MORE PEOPLE ESCAPE, THEN I'LL GIVE IT A SHOT.»

SOUNDS EXCITING. I WISH I COULD JOIN YOU.



SMOKEY AND I NEED TO HEAD INTO ORIENTATION. WE'LL SEE YOU SOON, MIRANDA.

«I HOPE YOU'LL JOIN US EVENTUALLY. WE ENDLINGS NEED TO STICK TOGETHER, REMEMBER?»



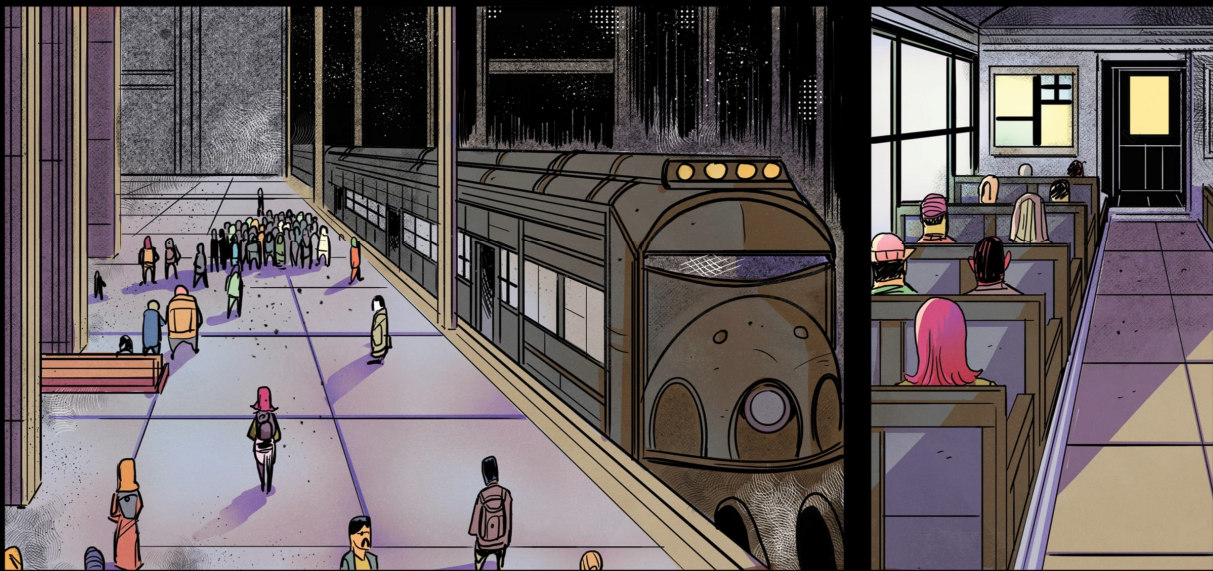
YEAH. I'LL MISS YOU, SMOKEY.

«I'LL MISS YOU, MIRANDA.»

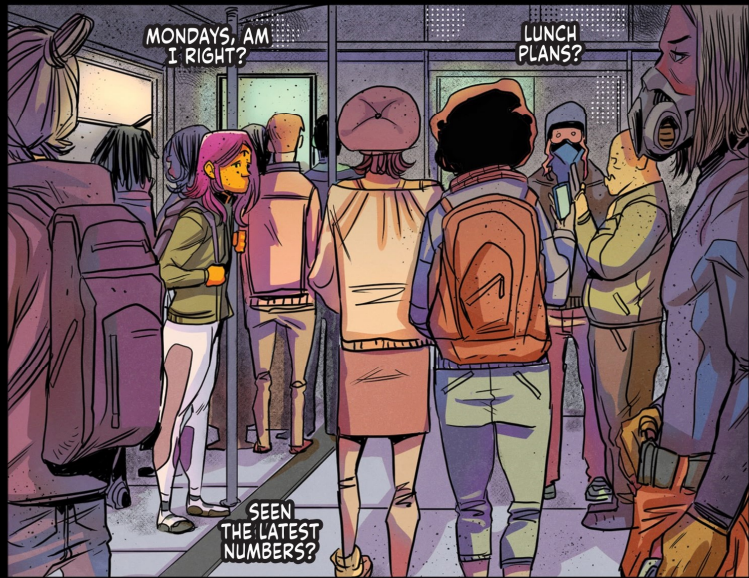
YOUR SUIT IS WARM.

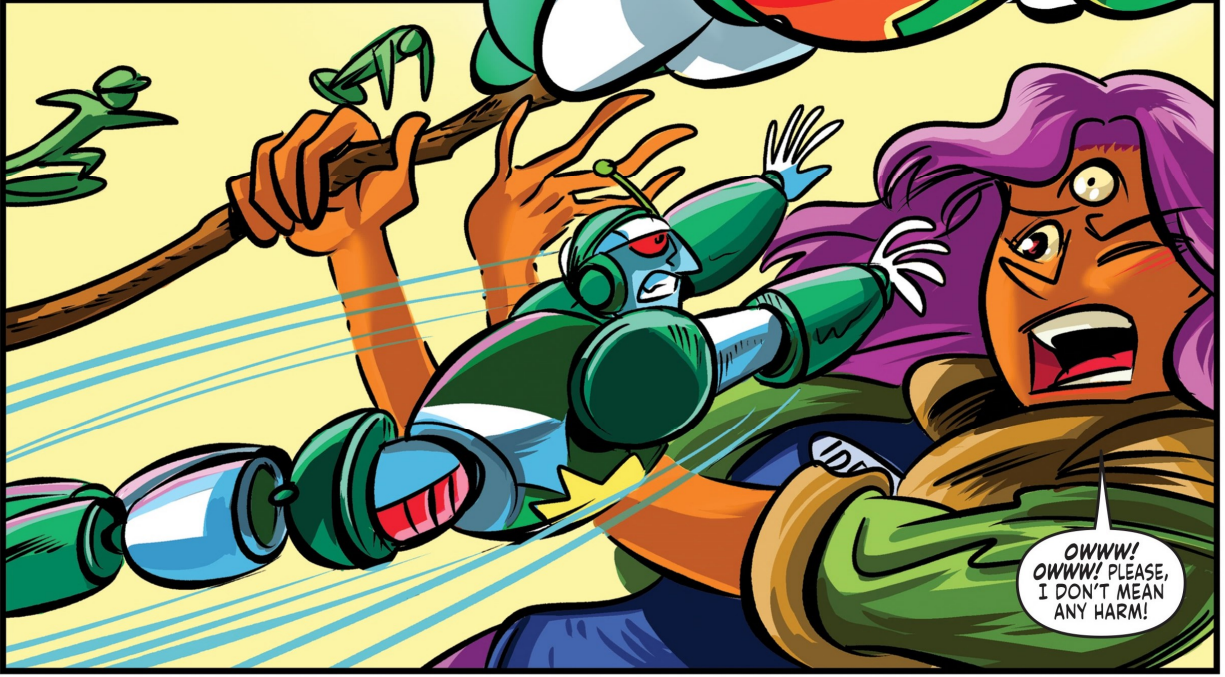
«SORRY.»

IT'S OKAY. IT FEELS NICE.



Two Months Later...





PLEASE, I CAME HERE BY ACCIDENT! I DON'T WANT TO HAVE TO HURT...OR BREAK ANY OF YOU!

VROOOOOM!  
VROOOOOM! TRY AND BREAK ME, YA MEAT-MONSTER!  
HO-HO!  
Uh-oh.

YIIIIKKKKES!

VROOOOOM  
VROOOOOM

KILLER CLOTHES, TOYS, AND CARS?





NEVER THOUGHT I'D MISS THE GIANT WASTELAND... DOGS.



OH NO. NOODLES! HOW AM I GOING TO GET BACK TO HIM? HE'S ALL ALONE WITH THOSE STUPID SCIENTISTS.



WHAT HAPPENED HERE?

THE HANDS THAT -HURT-

MAN IS MURDER

FLESH CORRUPT

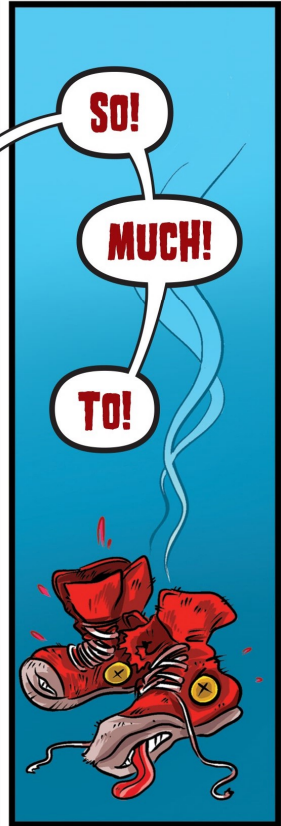
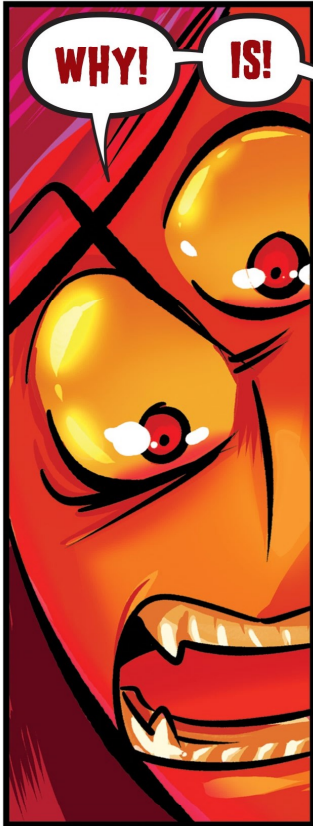


IS THIS SOME SORT OF BACKWARDS WORLD WHERE OBJECTS CONTROL PEOPLE?



OH NO, WE DON'T ENSLAVE BEINGS LIKE YOU FLESHIES! WE'RE BETTER THAN THAT.

WE JUST PUT YOU OUT OF YOUR MISERY!









DO WHAT YOU NEED TO DO AND STAY OUT OF MY WAY. I'VE ALREADY TAKEN OUT MOST OF THE SECURITY HERE, SO YOU SHOULDN'T HAVE ANY TROUBLE.

WAIT! WHO ARE YOU?



WHO AM I? I'M YOUR FRIENDLY NEIGHBORHOOD NIGHTMARE!

THE WORLD'S GREATEST INVESTIGATOR!

I AM RETRIBUTION! I AM THE EVENING!

I AM **WEB-WING!**



ARE YOU AN AMALGAM?

WHAT? NO! WHY WOULD YOU THINK THAT?

WE'RE IN THE AMALGAM AREA. AND I GET A MASHED-UP VIBE FROM YOU.



I ASSURE YOU THAT MY IDENTITY IS WHOLLY ORIGINAL. IT'S POSSIBLE THAT THERE ARE DOPPELGÄNGERS ACROSS THE MULTIVERSE, HOWEVER.

IF YOU'RE NOT AN AMALGAM, THEN WHAT ARE YOU DOING HERE?



IDEA'S BEEN APPREHENDING AMALGAM'S FROM MY HOME DIMENSION. FROM MY CITY! I'M HERE TO STOP THEM.

SO IT'S TRUE! DO YOU KNOW WHAT THEY'RE DOING WITH THE AMALGAMS?



BURNING THEM FOR FUEL. AMALGAMS RADIATE MAELSTROM ENERGY. IDEA BREAKS THEM DOWN AND USES THE ENERGY FOR THEIR INTERCEPTOR PORTALS.

WHAT?! BUT WON'T THAT KILL THEM?!



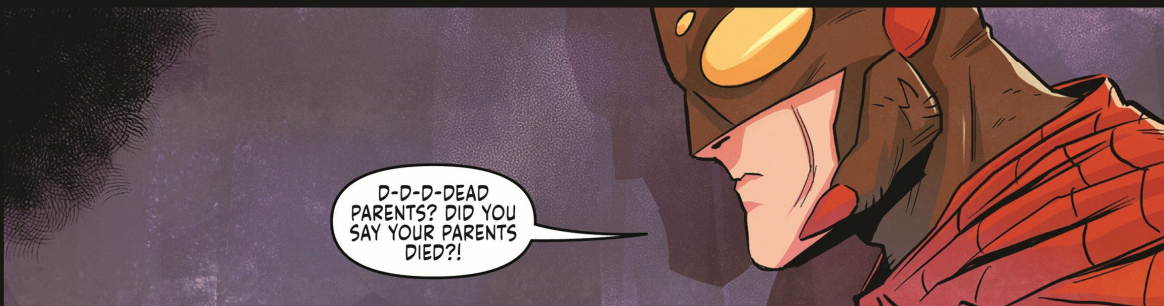
I DON'T HAVE TIME TO EXPLAIN. SECURITY IS BOUND TO WAKE UP SOON. I NEED TO BLOW UP THEIR GENERATORS.

LET ME HELP! ONCE I BUST THE AMALGAMS OUT, WE CAN HELP EACH OTHER GET OUT OF HERE! PLEASE!



I DON'T NEED HELP.

I DO! EVER SINCE MY PARENTS DIED, I'VE JUST BEEN TRYING TO FIND A PLACE FOR MYSELF AND I THINK I--



D-D-D-DEAD PARENTS? DID YOU SAY YOUR PARENTS DIED?!



PROBABLY. WE GOT SEPARATED IN THE MAELSTROM AND I DON'T KNOW WHAT HAPPENED TO THEM.

WELL WHY DIDN'T YOU SAY SO? I CAN OFFER YOU A PART-TIME SIDEKICK POSITION WITH A CHANCE TO GO FULL-TIME.

OKAY!

SOUND GOOD?



YOU WON'T **REGRET** THIS! HERE, LET ME GET THE DOOR FOR YOU, BOSS!



GOOD WORK, NEW CHUM!



SHE'S *GOOD*. BUT CAN I CONDONE CONDEMNING ANOTHER KIND CHILD TO THE CANTANKEROUS CRAFT OF CRIME-FIGHTING?

TALKING TO YOURSELF, *huh*? I DO THAT TOO. I DON'T LIKE BEING ALONE WITH MY THOUGHTS.



MY THOUGHTS DON'T LIKE BEING ALONE WITH **ME!**



I'LL GO AHEAD AND START PLANTING BOMBS ON THE GENERATOR.

YOU FIND THE AMALGAM CELLS ON THE RIGHT.

GOT IT!

# CREATORS

**Riley Biehl** is the writer of *Miranda in the Maelstrom*. A freelance copywriter by day and comics writer by night, he resides in Seattle, WA with his beagle-terrier Sif. This is his first of many comics. Follow him on Twitter at @RileyDBiehl.

**Koi Carreon** is the artist on issue #1 of *Miranda in the Maelstrom*. A freelance illustrator from the Philippines. Follow him at @lekoifish.

**Dailen Ogden** is the artist on issue #2 of *Miranda in the Maelstrom*. She is a freelance comic artist and illustrator based in northern Colorado who spends her days drawing beasties and touring comic-cons across the United States. Follow her on Twitter at @DailenOgden.

**Drew Wills** (he/him) is the flatter on issue #2 of *Miranda in the Maelstrom*. When he's not flattening or coloring comics, he's working in film and trying to figure out how to stop monetizing his hobbies. Follow him at @WillsandDrew on Twitter

**Jamie Jones** is the artist on issue #3 of *Miranda in the Maelstrom*. A cartoonist living in St. Petersburg, FL. Other works include: *The Baboon* (Bow Tie Press), *Tales of MFR* ([monkeysfightingrobots.com](http://monkeysfightingrobots.com)), and *Quarter Killer* (Comixology Originals). Follow at @artofjamiejones on twitter and instagram.

**Drew Moss** is the artist on issues #4 and #6 of *Miranda in the Maelstrom*. Based out of southeastern Virginia, he has worked on *Vampirella/Red Sonja* (Dynamite), *The Crow*, *MASK*, *Star Wars Adventures* (IDW), *Copperhead* (Image Comics), and more. Follow him on twitter @drew\_moss and Instagram @drewerdmoss

**Tintin Pantoja** is the artist on issue #5 of *Miranda in the Maelstrom*. A comics illustrator and creator, her work can be found lurking at [tintinpantoja.com](http://tintinpantoja.com). She lives in Manila, Philippines with her four dogs, one cat, and forty fountain pens. Follow her on Instagram at @tintinpantoja!

**Borg Sinaban** is the colorist on issues #1, #4, and #6 of *Miranda in the Maelstrom*. Residing in Manila, he specializes in illustration for science fiction, fantasy, comics, and book covers. He has worked with many publishers including Adarna House Publishing, BOOM! Studios, and Scholastic Asia. You can follow his work on Twitter or Instagram at @borgdraws.

**Taylor Esposito** is the letterer for *Miranda in the Maelstrom*. The owner of Ghost Glyph Studios, his work includes *Red Hood and The Outlaws*, *Elvira*, *Bettie Page*, *Friendo*, *No One Left to Fight*, and *Babyteeth*. Follow him at @tayloresposito on Twitter.

**Brittany Matter** is the script editor of *Miranda in the Maelstrom*. When she's not editing comics, she writes about superheroes, both real and imagined, for Georgetown Magazine and Marvel.com. Follow her at @brittanymatter on Twitter.

**Dezi Sienty** is the designer for *Miranda in the Maelstrom*. He got his start on staff at DC Comics. He currently is a freelance designer, artist, letterer and teacher. You can find his work at [dezicnt.com](http://dezicnt.com) as well as at @dezicnt on Twitter and instagram.